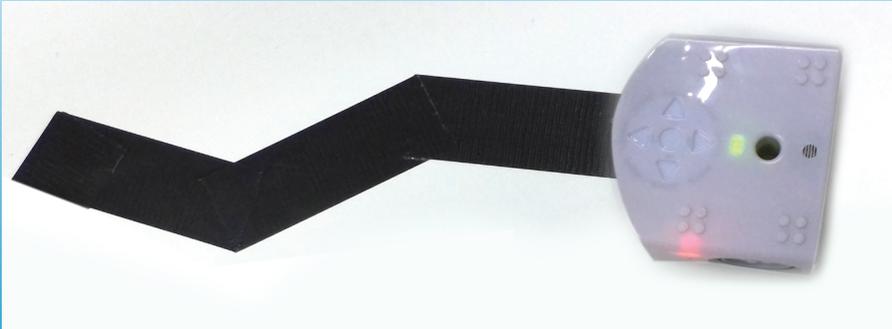


Help Thymio follow a path with VPL3.

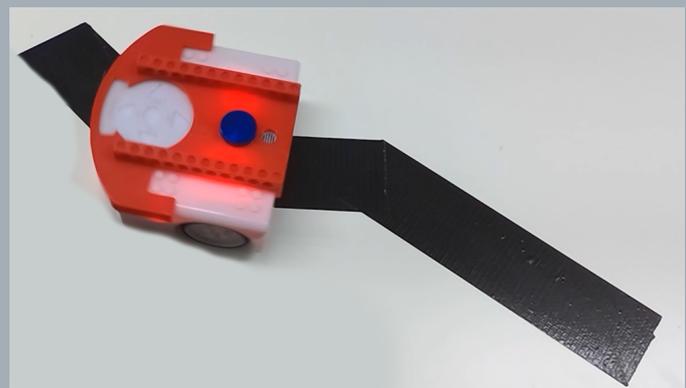
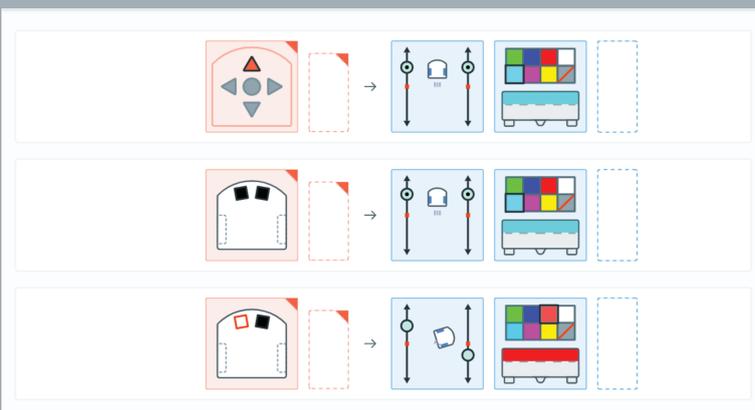
 **Share your solutions!**



Step 1: Make a simple path with black tape on white.



Step 2: Make a program that follows the path.



Extra Challenge: Make Thymio stop at the end of the path.

