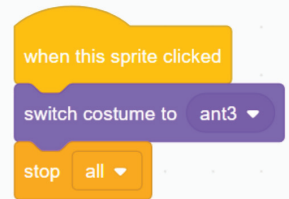**Mission Target**   Let's squash the ant!

Step 1: Watch the video below.

Step 2: Download the ant pictures.

Step 3: Make the program.


```
when [flag] clicked
forever
    switch costume to  ant1 ▼
    wait  0.1  seconds
    switch costume to  ant2 ▼
    wait  0.1  seconds
```

```
when [flag] clicked
forever
    glide  .5  secs to  random position ▼
```

```
when this sprite clicked
switch costume to  ant3 ▼
stop  all ▼
```
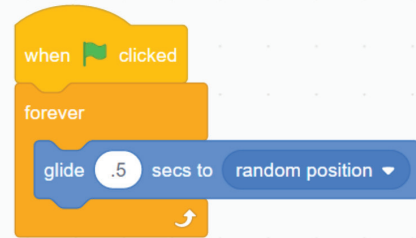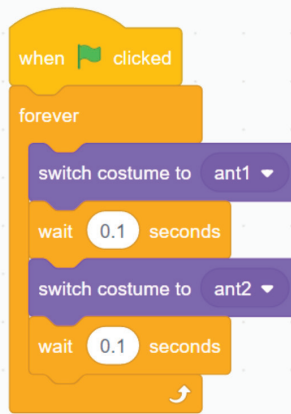
Step 3: Take a video or picture and upload it!

Share your work!

MIND MISSION
PROGRAMMING FOR KIDS

LESSONS	USER SOLUTIONS

Post Title *

Squash the Ant

Describe your solution with a unique title